

## The Warriner School Subject Curriculum Map



Subject: Music	Year Group: 8	Unit: MixCraft Horror
<p>Unit objectives: (NC Statements)</p> <p>To learn how to use MixCraft          To create an appropriate piece of Music for a short film clip          To learn how to select and combine the best samples          To learn how to use dynamics within MixCraft          To learn how to import video          To learn how to use texture within technology to create contrast          To learn how to use a consistent sound to create cohesion</p>		
<p>Context for study:</p> <p>This is the first official unit that KS3 will have used DAW technology to produce music</p>		
<p>Sequence of learning: <i>Knowledge content - list of statements of what students should know by progressing through this unit (identify key tier 2/3 vocabulary in <b>bold</b>)</i></p> <p>To know the definition of a horror film (dec)          To know what makes something horror (dec)          To know that the music and the sound effects contribute massively to making something scary (dec)          To know that near silence increases tension (dec)          To know that high sustained sounds create suspense (dec)          To know that repeated patterns help fuel horror anxiety (disc)          To know how to find MixCraft on the Music app menu - (pro)          To know that MixCraft is a DAW (dec)          To know that DAW stands for Digital Audio Workstation (dec)          To know how to set up MixCraft for audio tracks only (pro)          To know how to delete instrument tracks (pro)          To Know how to add audio tracks (pro)          To know how to open the library tab (pro)          To know how to navigate the library tab (pro)          To know how to locate the sound effects within the library (pro)          To know how to drag and drop samples into the mixing area (pro)          To know how to extend samples (pro)          To know how to reduce samples (pro)          To know how to duplicate samples (pro)          To know how to import a video file into the mixing area (pro)          To know how to zoom into the video to see it frame by frame (pro)</p>		

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To know how to exactly place a sound effect (disc)  
To know how to use playback (pro)  
To know how to delete samples (pro)  
To know how to save work into an appropriate place (pro)  
To know how to change dynamics of samples (disc)  
To know how to layer samples in different audio tracks (pro)  
To know how to add musical samples to create tension (disc)  
To know how to combine musical samples (disc)  
To know how to combine musical samples with sound effects (disc)

Possible Misconceptions and adaptive responses to these: *identified through formative assessment/retrieval practice/diagnostic questioning.*

Careful not to overlay samples on the same audio track

Assessment/Final outcomes: *How will students apply their deep learning in a meaningful way that respects the subject's discipline?*

Literacy and Oracy development opportunities:  
*Details of high-quality texts, explicit vocabulary teaching, modelled writing, structured talk.*