The Warriner School Subject Curriculum Map

Subject: Music	Year Group: 9	Unit: MixCraft Advanced	
Unit objectives: (NC Statements) To learn how to use MixCraft To create an appropriate piece of Music for a short film clip To learn how to select and combine the best samples To learn how to use dynamics within MixCraft To learn how to import video To learn how to use texture within technology to create contrast To learn how to use a consistent sound to create cohesion			
Context for study: This is the first official unit that KS3 will have used DAW technology to produce music			

Sequence of learning: *Knowledge content - list of statements of what students should know by progressing through this unit (identify key tier 2/3 vocabulary in **bold***)

To know how to identify the different layers in a piece of popular music (disc)
To know how to open a VIT (pro)
To know how to make midi keyboard work (pro)
To know how to play the bassline of a piece of popular music (pro)
To know how to record from the keyboard into the VIT (pro)
To know how to trim VIT clips (pro)
To know how to copy and paste VIT clips to create a repeated line (pro)
To know how to play the chords for a popular piece of music (pro)
To know how to layer all the different aspects of a piece by playing and recording (disc)
To know how to create a drum pattern for VIT (pro)
to know how to combine single beat patterns into a more complex patterned VIT (pro)

Possible Misconceptions and adaptive responses to these: *identified through formative assessment/retrieval practice/diagnostic questioning.* Careful not to overlay samples on the same audio track	Literacy and Oracy development opportunities: *Details of high-quality texts, explicit vocabulary teaching, modelled writing, structured talk.*

Assessment/Final outcomes: *How will students apply their deep learning in a meaningful way that respects the subject's discipline?*	