## The Warriner School Subject Curriculum Map

Subject: Physical Education Year Group: Year 8 Unit: Rugby Union (Invasion games)

Unit objectives: (NC Statements)

- Learn the basic passes:
  - 1. Push pass
  - 2. Pop pass
  - 3. Pendulum pass
- Learn to receive the ball with your arms flexed and holding 10 fingers up with your thumbs in a W
- Learn the correct tackling technique and rules
- Learn the basic rules of a competitive game:
  - How many points for a try and conversion
  - Sanctions for a knock-on, forward pass, high tackle and offside
  - Restart following a try
- Learn the following knowledge:
  - Importance of width
  - Decision making in attack and defence
  - How to score a try
- Learn the basic kicks in rugby
  - 1. Punt
  - 2. Grubber
  - 3. Drop kick
- Learn and understand the rules of kicking.

Context for study: First Unit for Year 7 – starting points will vary depending on group and individuals



Know the different touch lines and try lines on the pitch

Understand the sanction for standing on the side-line

Know how to score a try with downward pressure

Know that a try is worth five points

Know that they should have their **hands up** as communication when **receiving** the ball

Know the correct 'pendulum', 'push' and 'pop' pass hand position

Know a pass must be performed backwards or flat and not forwards

Know what a forward pass looks like and understand the sanctions

Know a tackle must start with the shoulder, followed by, 'eye to thigh', 'cheek to cheek' and 'ring of steel'

Know a successful tackle is when the tackled player's knees hit the floor, the tackle must hold for 2 seconds and roll away



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Understand the importance of rolling away and understand the sanction for not rolling away

Know to present the ball following a tackle and understand the importance of presenting on your stomach

Know what a high tackle looks like and understand the danger and sanction

Know once a tackle has been made, the **defending team** must be **behind** the ball presenters hind most point (back foot) to be **onside** 

Understand the **sanction** for offside following a **tackle** 

Know what a knock-on looks like and understand the sanction

Know what happens when a try is conceded and who receives the ball

Know most tried are scored in the corners

Know the reason to pass is because someone is in a **better position** 

Know the different attacking strategies during a 2v1 and 3v2 – drawing the man and pass, miss pass, spin out of the tackle and fake pass and side-step

Know when **defending** a **2v1** to tackle the player with the ball

Know the basic kicks in rugby, the punt, grubber and drop kick

Understand the offside rule when kicking

Possible Misconceptions and adaptive responses to these: *identified through formative assessment/retrieval practice/diagnostic questioning*.

Inaccurate prior knowledge of pitch dimensions and basic rules of rugby union. Regular formative assessment through small-sided games and drills during the lesson.

Do not rush through a lesson or move on to the next lesson before knowledge has not been secured by students.

Rules to be revised at the start of each lesson to help deepen the security of knowledge.

Assessment/Final outcomes: *How will students apply their deep learning in a meaningful way that respects the subject's discipline?* 

Students to know how to play a competitive game of rugby union, using the basic rules.

Students who already have outstanding prior knowledge to referee and coach other students to help uphold the rules correctly.

Literacy and Oracy development opportunities:

Details of high-quality texts, explicit vocabulary teaching, modelled writing, structured talk.

Explicit teaching of Tier 2/3 vocabulary.

Pitch dimensions always the same each lesson to help understanding.

Clear success criteria used to support teaching of core skills.

Student discussion and feedback when peer assessing their team and other team.

